

Player gameplay main

Treasure quest (logo)

TEAM NAME

[Members](#)

USER: Nickname

Real name

> [Quit game](#)

Game logo

Status

GAME NAME | Status: Playing

SCORE: 135 / 240 > [more game stats](#)

> [GAME INFO](#)

< Previous mission

2/5

Next mission >

MISSION NAME | Status: Active | Time left: -2:30:22 | Score: 14 / 22

+

Mission briefing: Quisque sed arcu ut diam congue hendrerit. Fusce eleifend. In hac habitasse ... [more](#)

Tasks

Hints

Stats

Files

1. Task - Donec sem nisl, mollis ac, volutpat.

SCORED

2. Task - Phasellus tristique neque id dui.

COMPLETED

Description/instructions: Lorem ipsum dolor sit amet, consectetur adipiscing elit. Nam interdum. Donec accumsan, purus ut viverra pharetra, augue tellus vehicula orci, eget consectetur neque tortor id ante. Proin vehicula imperdiet ante. Mauris vehicula velit sed arcu.

[Answer](#) | [Upload file](#) | [Take test](#)

3. Task - Phasellus tristique neque id dui.

INCOMPLETE

4. Task - Tristique neque Donec sem nisl volutpat.

INCOMPLETE

5. Task - Sem nisl, mollis ac, volutpat.

INCOMPLETE

Team chat

Input field

SAY

SHOUT

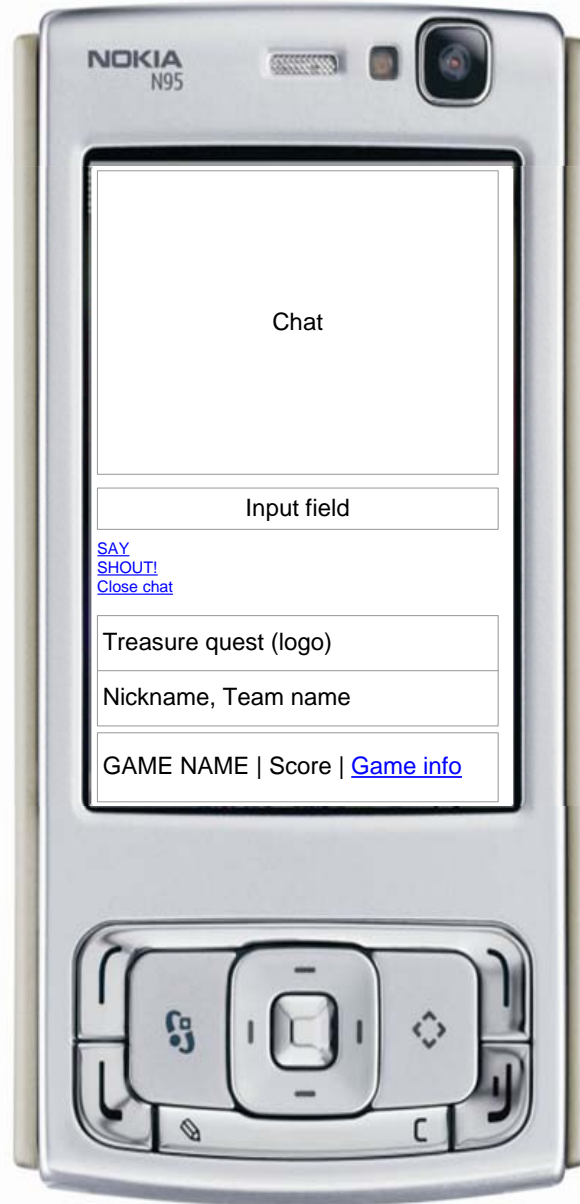
Activity monitor/log

Footer

Comments

- Statuses are color coded
- Game statuses:
 - In construction
 - Ready to play
 - Warm-up (users logging in)
 - Playing
 - On-hold
 - Finished
- Mission statuses
 - Inactive (briefing visible)
 - Active (tasks visible)
 - On-hold
 - Completed
- Task statuses
 - incomplete
 - in progres
 - completed
 - scored
- Chat
 - Say – team only msg
 - Shout – all game players (limited)
 - Msg color code:
 - team mates – color 1
 - other players – color 2
 - game master – color 3
- Task completion option
 - Free txt answer
 - Uploaded file
 - Test (quiz)
- Task relations
 - arrows mark interrelated tasks
 - Interrelated tasks must be completed in sequence
 - Non related tasks can be performed simultaneously

Mobile player gameplay main&chat



Comments

1. Chat opens up on top of the page and can be closed for easier task management
2. Messages disappear under the top of the screen. They can be viewed by scrolling up.